

Ugochukwu David Ogbuehi

CREATIVE TECHNOLOGIST | IMMERSIVE ARTS PRODUCER | CURATOR

London, United Kingdom · +44 7778 837381 · davidogbuehi00@gmail.com · udo8o.com

PROFESSIONAL PROFILE

A Combined Arts practitioner specialising in Immersive Art and Accessible Design for Live Performance. My practice integrates projection mapping, Unreal Engine, and haptic sound to create sensory-rich experiences, with a specific research interest in accessibility for d/Deaf and hard-of-hearing communities. MA in Art and Emerging Technologies, University of Westminster.

KEY TECHNICAL & CREATIVE SKILLS

IMMERSIVE TECHNOLOGY

Unreal Engine, TouchDesigner, Virtual Environment Design, Projection Mapping

CREATIVE COMPUTING & HARDWARE

Python, Arduino, Creative Computing

SOUND & LIVE EVENTS

Spatial Sound Design, Haptic / Vibro-acoustic Technology, QLab, Live Event Production

GENERAL PRODUCTION

Project Management (Agile), Curation, Artist Liaison, Adobe Creative Suite

PROFESSIONAL ARTISTIC & CURATORIAL EXPERIENCE

Core Member

TCMO (The Collective Members Only) — leading a multidisciplinary arts collective focused on creating opportunities for emerging artists.

London, UK
2023 – Present

- TCMO x Boundless (2025) — Key Project Manager & Artist Liaison for “Box in the Park” with Boundless Theatre and Crystal Palace Park Trust.
- Works in Progress (2025) — led ideation and planning for TCMO’s collaboration with the Southbank Centre for Meltdown Festival.

Technical Assistant (Audio)

Lost Text / Found Space — sound team for the site-specific production of Far Away, directed by Rebecca McCutcheon.

Ambika P3, London
Jun – Aug 2025

- Built audio infrastructure for a 14-speaker array, including the QU16 Allen & Heath desk and QLab configured for 14 outputs.
- Nominated for 6 Fringe Theatre awards, including Best Sound.

Lead Nigerian Facilitator

Abuja, Nigeria
Jun 2026

CAVIC × ACERCA Programme × Embassy of Spain — “Infinite Realms: Beyond Imagination”, a four-day international workshop.

- Designed and delivered a 75-minute masterclass covering projection mapping, interactive systems, AI-assisted creative practice, TouchDesigner, Arduino, and Unreal Engine.
- Mentored participants translating creative concepts into technically feasible, socially relevant immersive experiences within African contexts.

Producer (Revolution Through Music)

Deptford, London
May – Oct 2022

The Albany — part of Lewisham Borough of Culture 2022. Producer & Curator for Fear & Faith I.

- Led end-to-end creation and delivery: ideation, artist liaison, project management, risk assessment, audio-visual design.

Motion Graphics & VFX Artist

Greenwich Theatre, London
Jun 2025

Opera Greenwich — custom motion graphics for a production of Mozart’s The Magic Flute, projected live onstage.

Researcher (Inclusive Design)

Ambika P3, London
Mar 2025

Deaf Rave × Kinda Studios — practice-led research for the Resonance event, exploring sensory technology for d/Deaf audiences.

- Gathered qualitative feedback on Woojer haptic vests from d/Deaf participants, supported by BSL interpreters.

Young Curator

London, UK
Mar – Jun 2022

New Curators Project, UCL & Newham — marking the 10-year anniversary of the 2012 Olympics.

- Media production: conducting/editing interviews, co-designing a banner displayed across Newham public libraries.

Judge, Pizza & Pitches

Deptford, London
Jul 2022 – Mar 2023

The Albany — judged the £1,000 open-call funding programme for creative ideas.

Producer

London & Toronto
Apr – May 2023

Santa Maria (LEN) — production and curation of the ‘LEN’ live show, London and Toronto.

Young Curator

London, UK
Feb – Apr 2021

Museum of Youth Culture — young curatorial team for the ‘Degenerations’ digital festival.

EDUCATION

MA, Art and Emerging Technologies

2024 – 2025

University of Westminster, London — project: Fear & Faith II.

MSc, Digital Marketing

2020 – 2021

Robert Gordon University, Aberdeen

CERTIFICATIONS

Data Analysis Using Python — Sololearn	May 2024
Kickoff™ Project Management	Dec 2023
HubSpot Content Marketing	Sep 2022
Coursera Music Business Foundations	Apr 2022
Google Analytics for Professionals	Dec 2021
HTML Fundamentals — Sololearn	Jun 2019
New Horizons CompTIA+	Oct 2018